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| <p>Who are the 3 or 4 Main Characters:</p> <p>Neo Trinity Morpheus</p> | <p>Fill in each answer box:</p> <ol style="list-style-type: none"> 1. There can only be one (1) character per category. 2. Also, detail a brief physical description including age for each character. |
| <p>Who is the Hero? (Protagonist)</p> | <p>Neo</p> |
| <p>Who is the Nemesis? (Antagonist) Who stands in the protagonist's way of achieving his/her goal?</p> | <p>The Matrix</p> |
| <p>Who is the Reflection Character? The reflection is a category of character type that includes a protagonist's pals, allies, partners, co-workers, teammates, and sidekicks. He or she comments on the protagonist's outer journey and is often along for the same ride.</p> | <p>Morpheus</p> |
| <p>Is there a Romance Character? Someone the Hero has an interest in. The Hero must have an interest in them for them to be a Romance Character. If they have an interest in the Hero that isn't reciprocated, this is NOT a romance character.</p> | <p>No.</p> |

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| <p>What is the A-Story? This is the main storyline of the hero which is to win, stop, escape, or retrieve something against a specific nemesis. The goal must be something that can be seen on-screen. It is not an emotional goal or inner motivation in the hero.</p> | <p><i>The goal of the matrix was to gain access to the people.</i></p> |
| <p>What is the B-Story? This is the second largest storyline. It may or may not include the hero.</p> | <p><i>The meaning of the matrix and how it affects living people living in it. The B story is Neo finding out if he is "The One."</i></p> <p><i>Neo must choose between remaining in the life he knows or abandoning his own life to become the one</i></p> |

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| <p>Create a Quick Pitch Logline by filling in the seven sentences following the format of the QPL Worksheet:</p> | <p>Fill in each answer box:</p> |
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| <p><i>(Title) is a (simple genre- comedy, drama, romance, horror, sci-fi, thriller, action adventure) about (name of hero)</i></p> | <p>The Matrix is an action/science fiction about Neo</p> |
| <p><i>a (Flaw identification- implies sympathy, jeopardy, likeability, humor, power) (with char role)</i></p> | <p>A young software engineer who moonlights as a computer hacker A tech genius/hacker living a mundane-existence</p> |
| <p><i>who after (10-15% new opportunity-opportunity for change in char- Inciting Incident)</i></p> | <p>Who after encountering a message on his computer “follows the white rabbit”</p> |
| <p><i>wants (New situation)</i></p> | <p>He wants to understand more about the Matrix</p> |
| <p><i>but when (25% change of plans- A-Story and B-Story- Act Two Turning point)</i></p> | <p>The agents apprehend him at work He meets Morpheus and chooses the red pill</p> |
| <p><i>has to win/stop/escape/retrieve (Outer motivation, a visible goal that has a clear endpoint. Will they or won't they what?)</i></p> | <p>He has to destroy The Matrix</p> |
| <p><i>which seems impossible because (Outer conflict/ the Nemesis with flaw identification. This has to be a single person who personifies the Hero's External Conflict. Not a group or feeling or force of nature.) THIS LINE IS ALL ABOUT THE ANTAGONIST.</i></p> | <p>It seems impossible because Neo does not believe in himself or that he is The One It is an inanimate object that can be anything at anytime.</p> |

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| <p>Structure: % of Story</p> | <p>Fill in each answer box as follows:</p> <ol style="list-style-type: none"> 1. For each of the “six stages” write a brief summary of each of the key story beats and list the page range of them. This breakdown should be a mini-summary of the script broken down into all the major key story beats/ major plot points/ plot sequences. It does not need to be an exact scene-by-scene breakdown. 2. For each of the “five major turning points” detail the exact scene and exact page of that scene, along with an explanation as to why you have selected that scene from the standpoint of the external story goal. LIST ONLY ONE SCENE. <p>For example if we were analyzing turning point #1/ the inciting turning in Die Hard, the answer would be:</p> <p>John McClane hears gunfire and escapes to the stairwell as Gruber takes over the Christmas Party. Page 22. This changes everything for John. Now he must figure out what is going to happen next and what to do about the Terrorist. He is no longer in LA to reconcile his marriage with his wife- his internal motivation. He is now caught up in an external situation- stopping terrorist and saving his wife- his external conflict. This change in the plot of the story takes the hero from his ordinary world into a new situation.</p> |
| <p>Stage I: 1-10/15% <i>Ordinary World</i></p> | <p>Neo, Mr. Thomas Anderson, a software creator by day and hacker by night who searches his computer constantly to understand what the matrix is. He receives a message on his computer that unnerves him. P. 10, he tries to shake the feeling when a customer comes to purchase an illegal disk from him, but he observes the white rabbit on one of his friends and goes to a bar with them to “follow it” as the computer instructs. He stands at the bar, out of place in the crowd and Trinity approaches him.</p> |
| <p>Turning Point #1: 10/15% <i>Inciting Incident</i></p> | <p>Neo realizes it is Trinity who sent him the encrypted message on his computer. P 12 describes how he had prior knowledge of her, and she explains that she knows he has been looking for Morpheus. Neo trusts Trinity and follows her to meet Morpheus which was his initial goal. (Apprehended by the agents at work)</p> |

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| <p>Stage II: 10-25% <i>New Situation</i></p> | <p>Neo wakes up late for work and is chided by his boss about his punctuality. He walks through the maze of cubicles to his desk and receives a package with a phone, Morpheus calls with instructions to help him escape from Agent Smith who is coming after him. P. 16, describes how Neo feels concerned that he is the target for these agents, does not want to be caught so he follows Morpheus' instructions but changes his mind when he gets to the ledge because he is afraid.</p> |
| <p>Turning Point #2: 25% <i>Change of Plans</i></p> | <p>Neo gets caught by the agents and is interrogated by Agent Smith who offers him a deal if he gives them information on Morpheus, but Neo refuses and a bug is implanted into him. Morpheus contacts Neo again; he tells Neo he has been looking for him because he is the one. P. 43, in his room, Neo wonders if he can take back the decision of taking the red pill.</p> <p>Neo wakes up in the pod and he changed his plans.</p> |
| <p>Stage III: 25-50% <i>Progress</i></p> | <p>Neo begins training with Morpheus.</p> <p>Morpheus teaches him about the agents.</p> <p>Neo learns that the machines are hunting humans.</p> <p>When he learns martial arts, he gets excited, but gets frustrated with himself and makes excuses when he cannot beat Morpheus p. 50. When he finally knocks him down and knocks his glasses off, her then can't make the jump sequence.</p> |
| <p>Turning Point #3: 50% <i>Point of No Return</i></p> | <p>Morpheus interrupts breakfast and tells him he is taking him to meet the Oracle. The point of no return for Neo is when Morpheus takes him to meet the Oracle and she tells him he is not the one. On page 67 Morpheus tells Neo that he has to step through the door to meet the Oracle on his own.</p> |
| <p>Stage IV: 50-75% <i>Complications and Higher Stakes</i></p> | <p>The Oracle tells Neo that he is not the one which confirmed what he already believed about himself. P. 73, he tells her he is not the one.</p> <p>Save himself or save Morpheus.</p> |
| <p>Turning Point #4: 75% <i>Major Setback</i></p> | <p>When Trinity and Neo rescue Morpheus from Agent Smith and the helicopter crashes after it was shot. The team is setback because they have to find another way to get to safety. P. 107 is a demonstration of how Neo faces a setback that forces him to keep confronting his conflict of the agents.</p> <p>Neo and Trinity reenter the Matrix. Neo is stranded in the Matrix.</p> |

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| <p>Stage V: 75-90% <i>Final Push</i></p> | <p>Neo runs through the train station and the city to find his way out. When Trinity tells him to get out he tells her, "I'm trying." P. 116</p> <p>Neo gets Morpheus out of the Matrix and Trinity tries to tell him she loves him.</p> <p>Agent Smith shows up and starts shooting everything.</p> |
| <p>Turning Point #5: 90-99% <i>Climax</i></p> | <p>Neo finds the confidence in himself and fights the agents in order to get out of the matrix while the sentinels destroy the ship at the same time, and he wins.</p> <p>Agent Smith uploads into another bystander and Neo faces him and shoots him up, but he lives.</p> <p>Trinity tells Neo that she loves him and that the Oracle told her she would fall in love with the one.</p> |
| <p>Stage VI: 100% <i>Aftermath</i></p> | <p>Neo tells Trinity that he is done running and at the end of the movie, and calls the matrix his confidence matches his mentor, Morpheus. P. 126</p> |

| <p>Hero's OMOCIMIC</p> | <p>Fill in each answer box:</p> |
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| <p>Hero's Outer Motivation: <i>(Must be visible on screen. Is a desire for outward accomplishment. Is revealed through action. Answers question, what does character want to do by end? Is related to plot.)</i></p> | <p>Neo is motivated by his desire to understand what the Matrix is and how to destroy it.</p> <p>Neo wants to free everyone from the Matrix</p> |
| <p>Hero's Outer Conflict: <i>(Whatever stands in the way of a character achieving his outer motivation. Will be provided by other characters or characters combined with forces of nature.)</i></p> | <p>The secret agents are the outer conflict constantly blocking them from finding the goal.</p> |
| <p>Hero's Inner Motivation: <i>(Comes from character and is invisible. Is related to their desire for self-worth. Is revealed through dialogue. Answers question, why does character want to do that? Is related to character growth and theme.)</i></p> | <p>Neo is trying to understand himself, who he is and what he wants. To believe in himself and master his role</p> <p>His inner inner motivation is to unravel the mystery of the matrix to do everything else.</p> |

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| <p>Hero's Inner Conflict: <i>(Is whatever stands in the way of a character achieving real self-worth as they pursue their inner motivation.)</i></p> | <p>His fear, lack of confidence and self doubt prevents him from seeing that he is the one. He questions every decision and thought because of his insecurities. Does he attempt to discover the truth and live his normal life or does he destroy the matrix.</p> |
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| <p>Hero's Character Flaw: <i>(What character trait or emotion does the character need to change or let go of so they can be happy and whole again in life?)</i></p> | <p>Self- Doubt, Neo lacks confidence in himself and his abilities as "The One."</p> |
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| <p>Hero's Character Arc: <i>(This is not plot. How do the character flaw and inner conflict relate to character change as the story unfolds?)</i></p> | <p>Neo lacks self-confidence and consistently doubts himself until he remembers what the Oracle tells him about having to make a choice to give up his life to save himself or Morpheus. Neo chooses to save Morpheus.</p> <p>When he chooses the red pill, it takes him from hacker to hero within our universe.</p> |
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| <p>Theme:</p> | <p>You have to make hard choices</p> <p>Man vs. himself</p> |
| <p>Why do you think this is so? Describe <u>two</u> scenes that you think most accurately represent the theme.</p> | <p>Scene #1: On the dojo when Neo and Morpheus were fighting after he learned martial arts, Neo failed the jump sequence and Morpheus asked why, Neo asked him, "Because I didn't believe I would?"</p> <p>Scene #2: After Neo decides to go back in and save Morpheus, in the train station when he fights when Agent Smith, he calls himself Neo. Everything after that point Neo does with confidence to get back to Nebuchanezzar.</p> |

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Reflection: How has this analysis helped your understanding of screenplay structure? What insights into loglines, structure, inner and outer motivations and/or theme do you see now, that you may not have noticed in the past? Please be detailed.

I understand screenplay structure much better by reading this script and applying the information we have learned. There are a couple places that I am still unsure about, but as I practice I will get better.

I had to read it several times because I was getting more into the director's notes to understand the visuals. Breaking each beat down and reading it in sections helped to make the story make sense to me through the eyes of a screen writer. Reviewing the script looking for themes and loglines helped the script to come alive. I was able to identify Neo's character arc, the conflicts and the character roles.

I had never noticed that every scene has a conflict and how the conflicts lead to the resolution of the character arc.